

Stochastic Seismic Waveform Inversion Using Generative Adversarial Networks As A Geological Prior

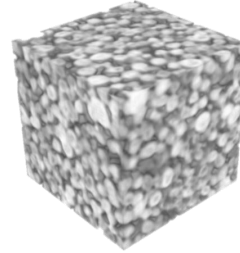
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A Path to Inversion with GANs

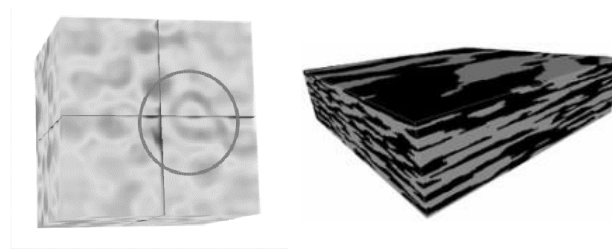
Generative Adversarial Networks
Goal: Fast image generation based on samples



Unconditional Prior

(Year 1: Phys. Rev. E / TIPM)

Conditioning of GANs
Goal: Incorporate available data

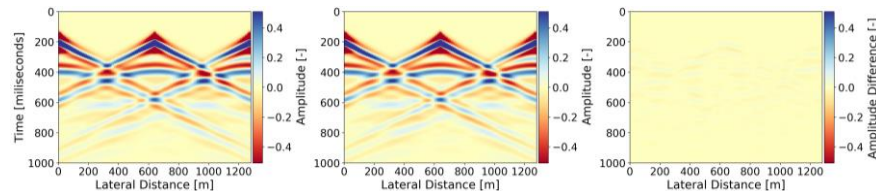


Well Data

(Year 1: arXiv:1802.05622)

GANs for Inverse Problems

Goal: Use GANs as prior for stochastic inversion



Physics

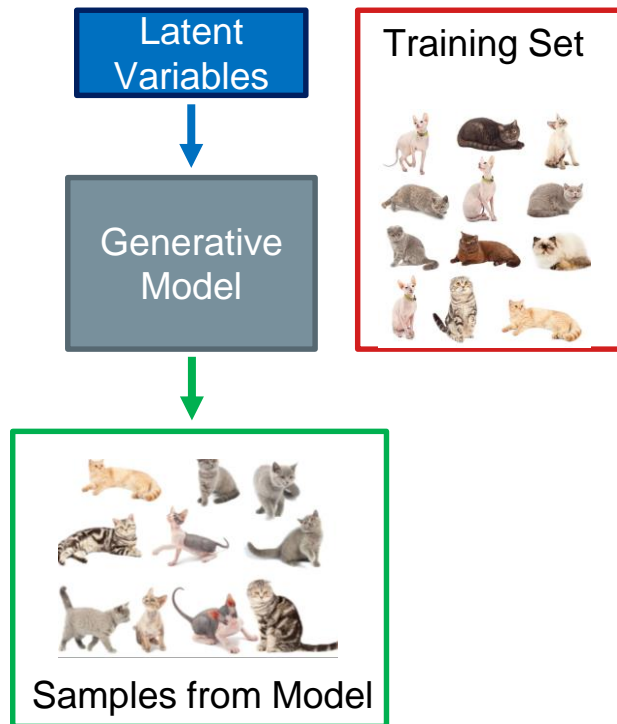
(Year 2: arXiv:1806.03720)

(Deep) Generative Methods

- Task: Draw (new) samples from unknown density given a set of samples

Main Problem: How to find the generative model?

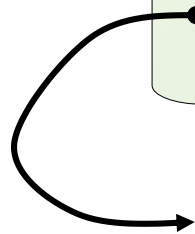
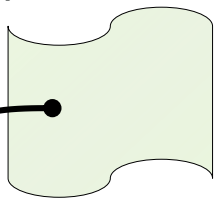
- Generative Adversarial Networks (GAN)
 - Two competing Neural Networks
- Variational Autoencoders (VAE)
 - Bayesian Graphical Model of data distribution
- Autoregression (Pixel-CNN)
 - Conditional Distribution on every sample
- Many More ...



Generative Adversarial Networks – Toy Example

Noise prior

Latent space z



Generator (z)



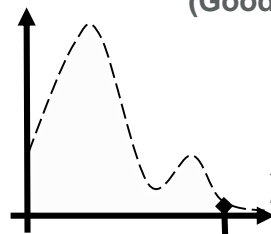
?



Gradient-based
Feedback



(Goodfellow et. al. 2014)



$p_{data}(x)$



Training Data x

Discriminator(x)

Generative Adversarial Networks – Training

- **Requirements:**

- Training Set of data

- Generator – creates samples $G(\mathbf{z})$

$$\mathbf{z} \sim \mathcal{N}(0, 1)^{d \times 1 \times 1 \times 1} \quad G_{\theta} : \mathbf{z} \rightarrow \mathbb{R}^{1 \times 64 \times 64 \times 64}$$

- Discriminator – evaluates samples

$$D_{\omega} : \mathbb{R}^{1 \times 64 \times 64 \times 64} \rightarrow [0, 1]$$

- Cost function: $\min_{\theta} \max_{\omega} \{ \mathbb{E}_{\mathbf{x} \sim p_{data}} [\log D_{\omega}(\mathbf{x})] + \mathbb{E}_{\mathbf{z} \sim p_{\mathbf{z}}} [\log(1 - D_{\omega}(G_{\theta}(\mathbf{z})))] \}$

- **GAN training – two step procedure in supervised way**

- Discriminator training step – Generator fixed

- Train on real data samples
- Train on fake samples

- Generator training step – Discriminator fixed

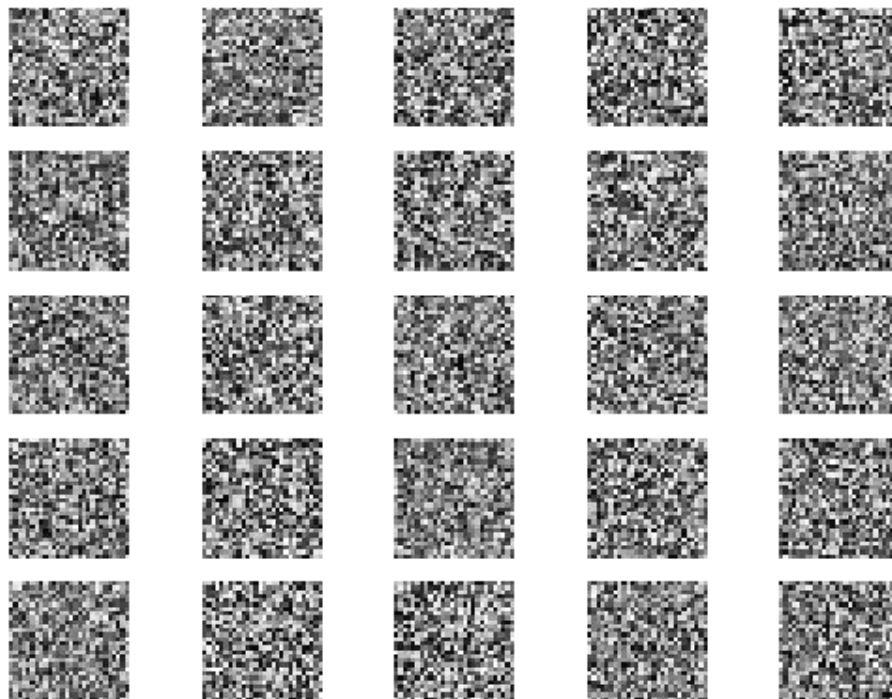
- Push generator towards “real” images

GAN Training Example - MNIST

Training Images



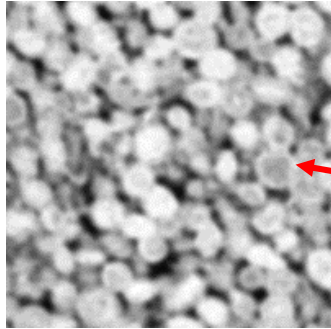
Generative Model (GAN)



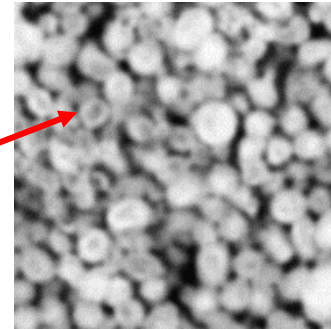
Credit: @eriklindernoren

Unconditional Simulation – Pore Scale

Ketton Training Image

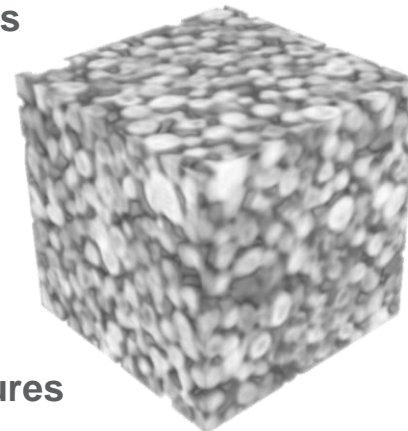
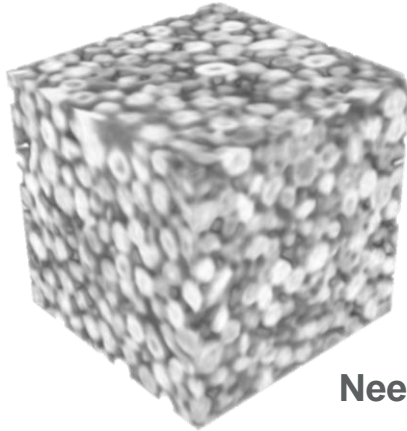


GAN generated sample



Intergranular Porosity
Moldic Features
Micro-Porosity

Training Time: 8 hours
Generation: 5 sec.

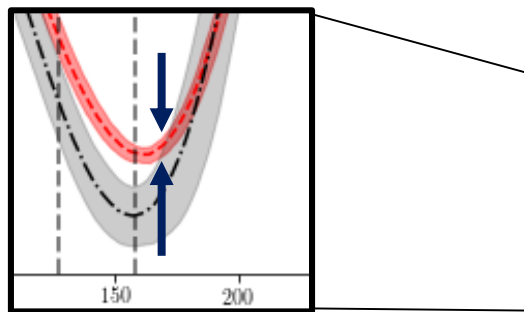


High visual quality
Needs quantitative measures

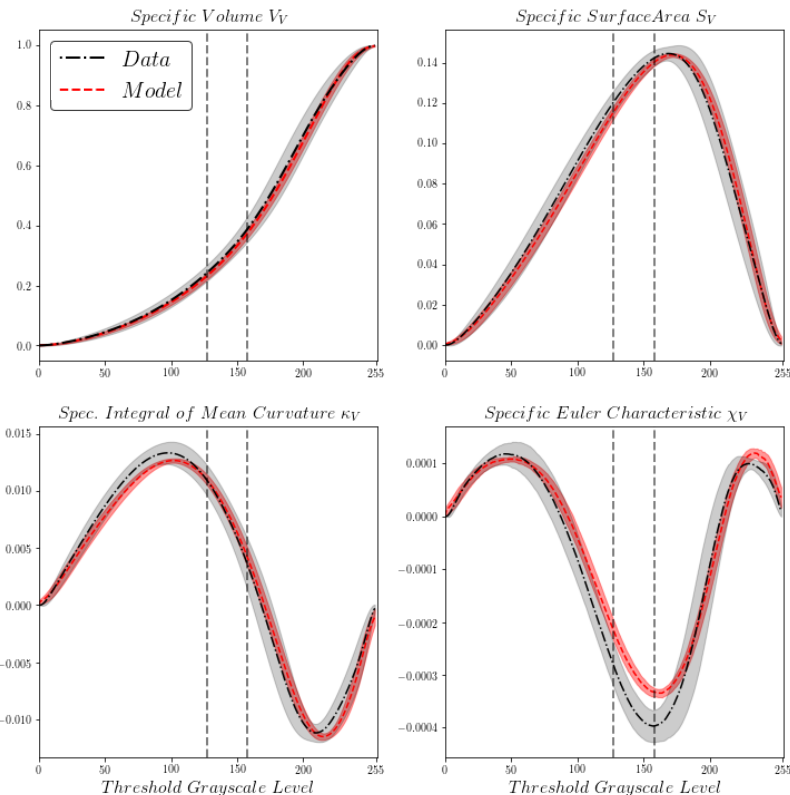
Morphological Properties of Generated Images

Characteristic Functionals
captured by GAN model

Largest Error (~20%)
-> Euler Characteristic

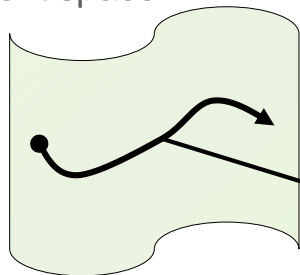


Smaller variance of GAN images



Latent Space Interpolation – Image Parameterisation

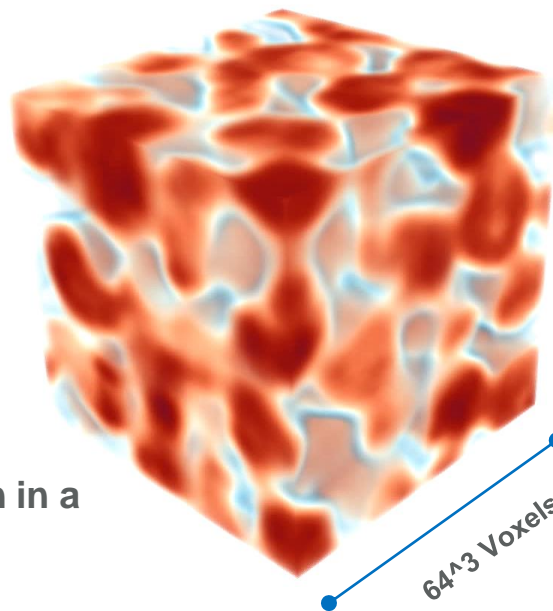
Latent space z



$$z^* = \beta z_{start} + (1 - \beta) z_{end}, \beta \in [0, 1]$$

Interpolation path visualization

$G(z)$

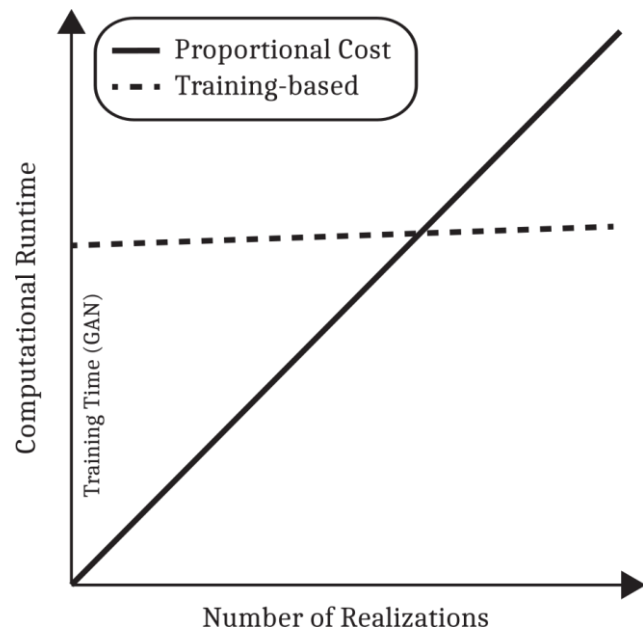


Interpolation in latent space:

Shows that generator has learned a meaningful representation in a lower dimensional space!

Computational Effort

Authors	Method	Size [voxels ³]	Run time ($\times 1$) (h)
Computational run time comparison			
Pant (2016)	Simulated annealing	300^3	22–47
Tahmasebi et al. (2017)	Patch-based	$1000^2 \times 300$	0.1
Okabe and Blunt (2004)	MPS	150^3	12
Current work	GAN	450^3	8



**Main Computation cost training:
Amortizes with number of samples due to low per sample cost / runtime**

Image Inpainting (Yeh et al. 2016)

Task: Restore missing details given a corrupted / masked image $M \cdot \tilde{x}$

Use a generative model $G(z)$ to find missing details, conditional to given information.

Contextual Loss: $L_{content} = \lambda ||M \cdot G(z) - M \cdot \tilde{x}||_2$
Perceptual Loss: $L_{perc} = \log(1 - D(G(z)))$ } Optimize loss by modifying latent vector z



$M \cdot \tilde{x}$



Human Artist



L_2 Loss

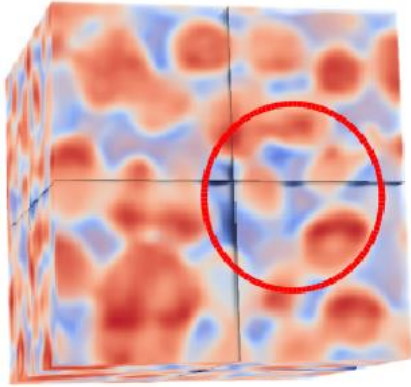


$L_{content} + L_{perc}$

Credit: Kyle Kastner

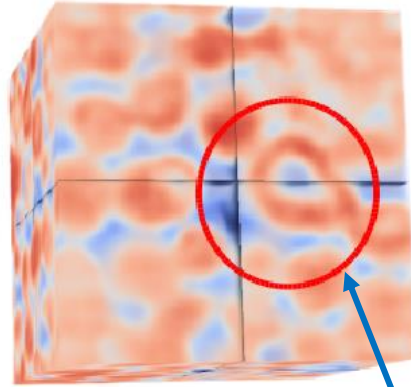
Conditioning – Pore Scale Example

a)



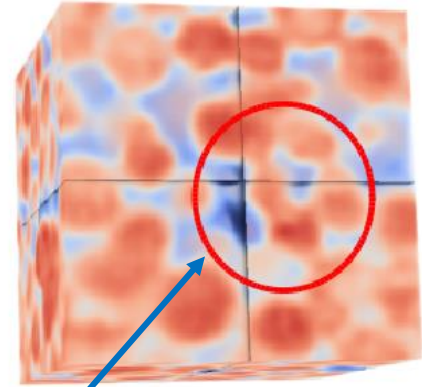
**Conditioning Data
Ground Truth Volume**

b)



**Stochastic Sample 1
Conditioned to Data**

c)



**Stochastic Sample 2
Conditioned to Data**

Same 2D conditioning data leads to varied realizations in 3D

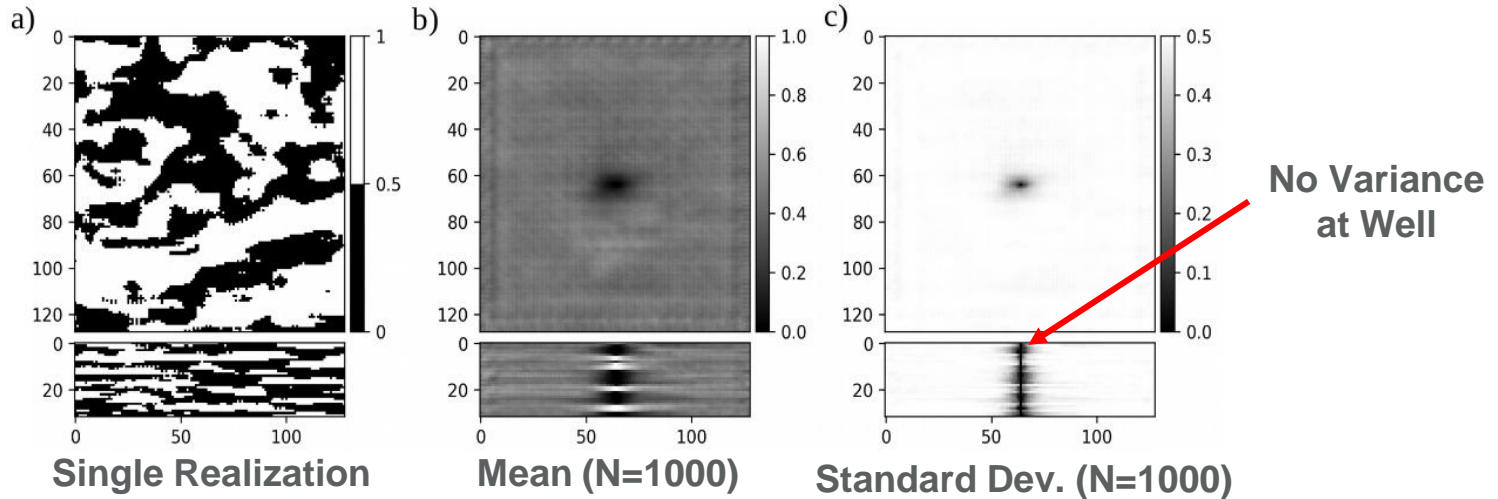
Conditioning – Reservoir Scale Example

Maules Creek Training Image (Credit G. Mariethoz)



Pre-trained 3D-Generative Adversarial Network

Condition to single well (1D conditioning) from ground truth data:



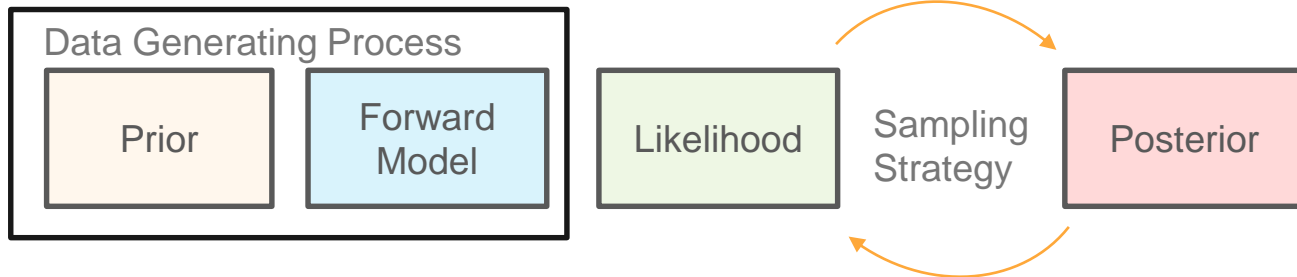
GANs for Inverse Problems

Goal: Use GANs as prior for stochastic inversion

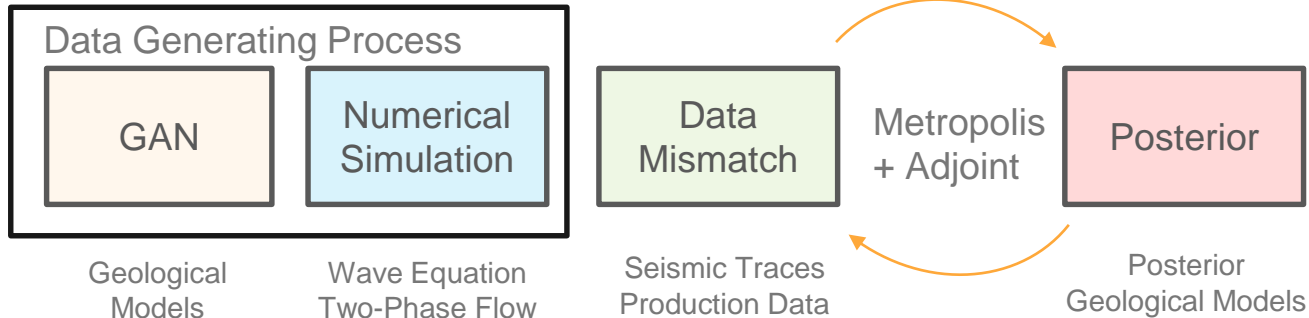
Bayes' Rule

$$p(\mathbf{z}|\mathbf{d}) = \frac{p(\mathbf{d}|\mathbf{z})p(\mathbf{z})}{p(\mathbf{d})} \propto p(\mathbf{d}|\mathbf{z})p(\mathbf{z})$$

General Approach



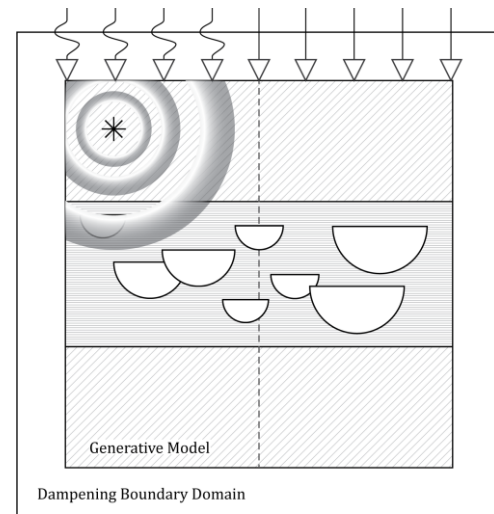
Our Approach
Seismic / Production



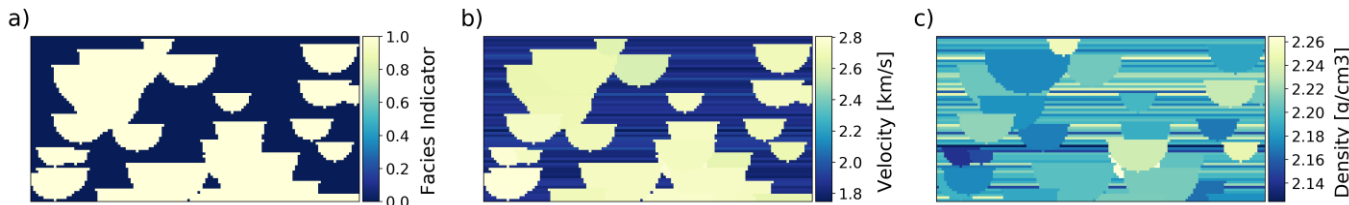
Fully Differentiable Framework

Stochastic Inversion with GAN priors

- Prior represented by GAN:
 - Pre-train on geological models of river channels
 - ~ 5000 training images, synthetic object-based
- GAN maps from latent-space to image space of geological models
- GAN outputs 3 channels:
 - Facies Probability (0 – Shale, 1- Sand)
 - Acoustic p-wave velocity
 - Rock density



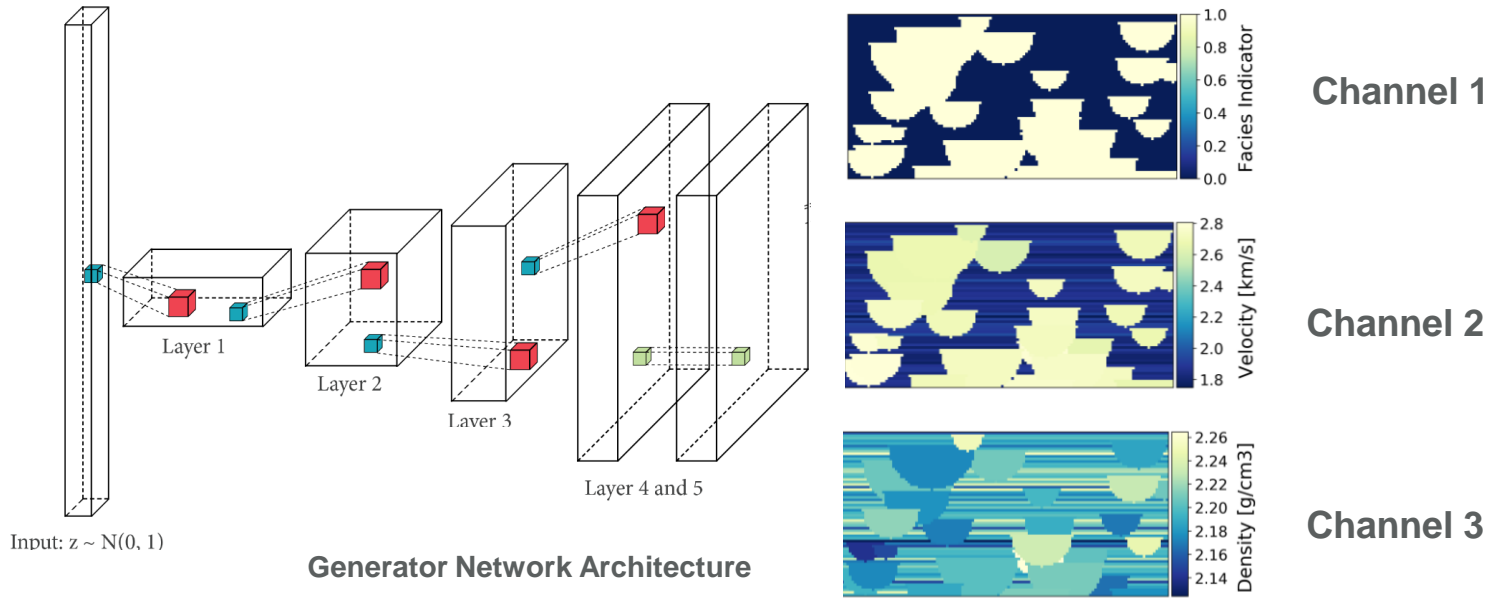
Computational Domain



Example geological model and ground truth model for synthetic simulations

Network Architecture - 2D Convolutional Network

Represent $G(z)$ and $D(x)$ as deep neural networks:



Discriminator: Wasserstein Critic / Discriminator

Posterior Sampling Strategy – Gradient Descent

- Recall Bayes' Rule:

Goal: Find posterior of latent variables controlling GAN

$$p(\mathbf{z}|\mathbf{d}) = \frac{p(\mathbf{d}|\mathbf{z})p(\mathbf{z})}{p(\mathbf{d})} \propto p(\mathbf{d}|\mathbf{z})p(\mathbf{z})$$

- Perform Gradient Descent on mismatch by changing latent vector \mathbf{z}

$$\mathbf{z}_{t+1} = \underbrace{\mathbf{z}_t}_{\text{Latent Vector}} + \underbrace{\epsilon_1}_{\text{Step Size}} \underbrace{\frac{\partial \|S(G_\theta(\mathbf{z}_t)) - d^{obs}\|_2}{\partial G_\theta(\mathbf{z}_t)}}_{\text{Adjoint-State Method}} \underbrace{\frac{\partial G_\theta(\mathbf{z}_t)}{\partial \mathbf{z}_t}}_{\text{NN - Backpropagation}}$$

- Choose random starting latent vectors $\mathbf{z}(\mathbf{t}=\mathbf{0})$ and minimize mismatch
- Works, but can lead to low diversity. Formalisation -> MALA sampling (Nguyen et al, 2017)

Posterior Sampling Strategy - MALA

- Recall Bayes' Rule: Goal: Find posterior of latent variables controlling GAN

$$p(\mathbf{z}|\mathbf{d}) = \frac{p(\mathbf{d}|\mathbf{z})p(\mathbf{z})}{p(\mathbf{d})} \propto p(\mathbf{d}|\mathbf{z})p(\mathbf{z})$$

- Metropolis – Adjusted - Langevin Algorithm

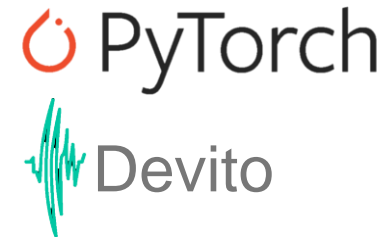
$$\mathbf{z}_{t+1} = \underbrace{(1 - \lambda)\mathbf{z}_t}_{\text{Weight-Decay}} + \underbrace{\epsilon_1}_{\text{Step Size}} \underbrace{\frac{\partial \|S(G_\theta(\mathbf{z}_t)) - d^{obs}\|_2}{\partial G_\theta(\mathbf{z}_t)}}_{\text{Adjoint-State Method}} \underbrace{\frac{\partial G_\theta(\mathbf{z}_t)}{\partial \mathbf{z}_t}}_{\text{NN - Backpropagation}} + \underbrace{\mathcal{N}(0, \epsilon_2)}_{\text{Noise-Perturbation}}$$

The diagram illustrates the MALA update equation with color-coded components and labels:

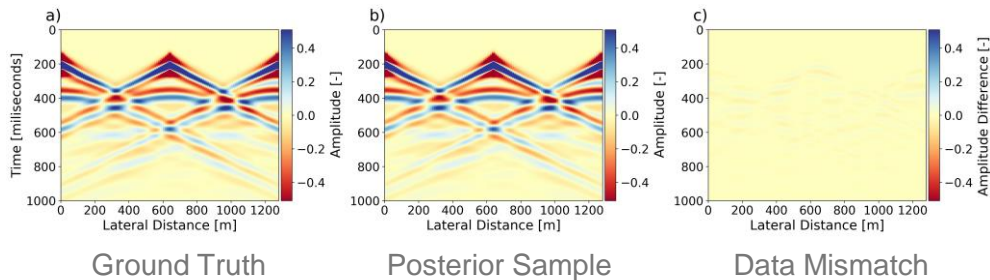
- Weight-Decay:** A blue box containing the term $(1 - \lambda)\mathbf{z}_t$.
- Step Size:** A grey box containing the term ϵ_1 .
- Adjoint-State Method:** A green box containing the term $\frac{\partial \|S(G_\theta(\mathbf{z}_t)) - d^{obs}\|_2}{\partial G_\theta(\mathbf{z}_t)}$.
- NN - Backpropagation:** A yellow box containing the term $\frac{\partial G_\theta(\mathbf{z}_t)}{\partial \mathbf{z}_t}$.
- Noise-Perturbation:** An orange box containing the term $\mathcal{N}(0, \epsilon_2)$.

- Perform MALA by gradient descent with annealing step-size and adding noise
- Additional well data included by cross-entropy term on facies probability or L2-Norm for continuous properties.

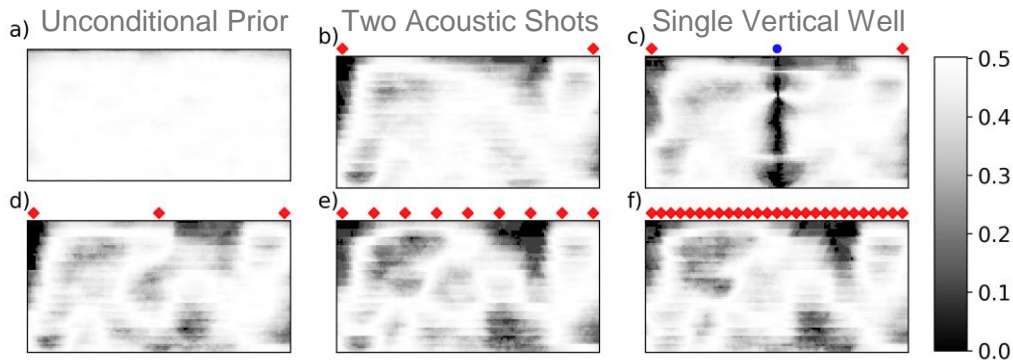
Numerical Results – Stochastic Inversion



- Data Mismatch in Seismic Domain $< 5\%$:



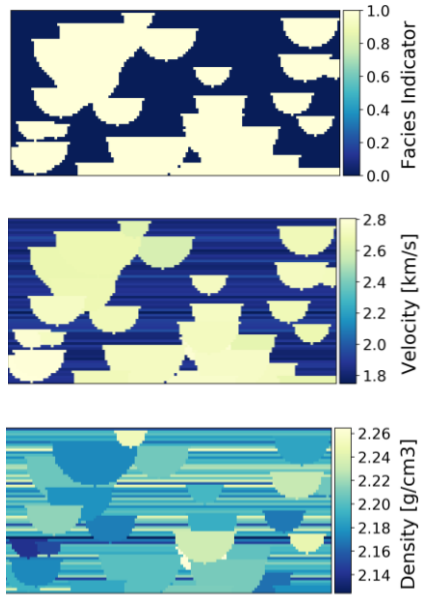
- Perform posterior sampling ($N=100$) for increasing shot number (◆)



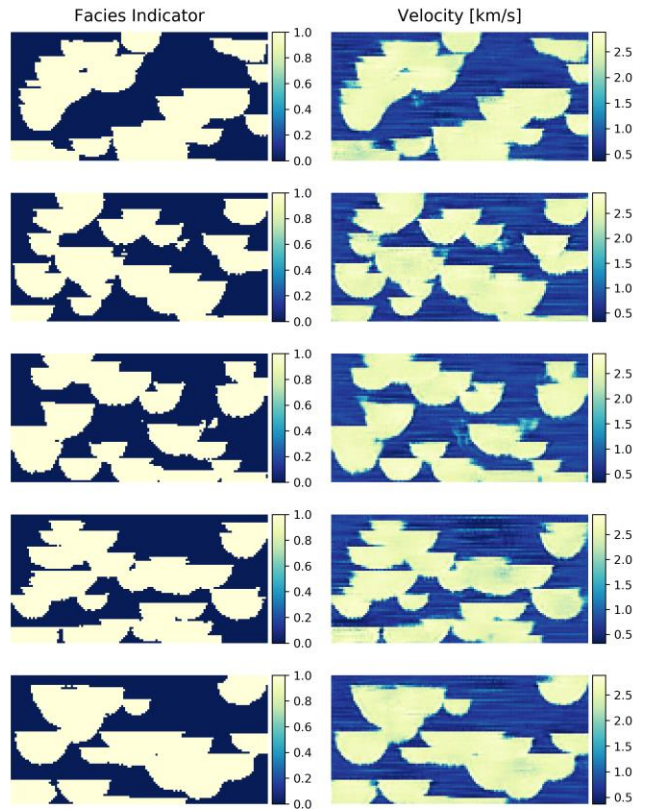
- Higher shot number leads to narrower posterior, well matches $> 95\%$ accuracy

Samples – (Seismic) Inversion

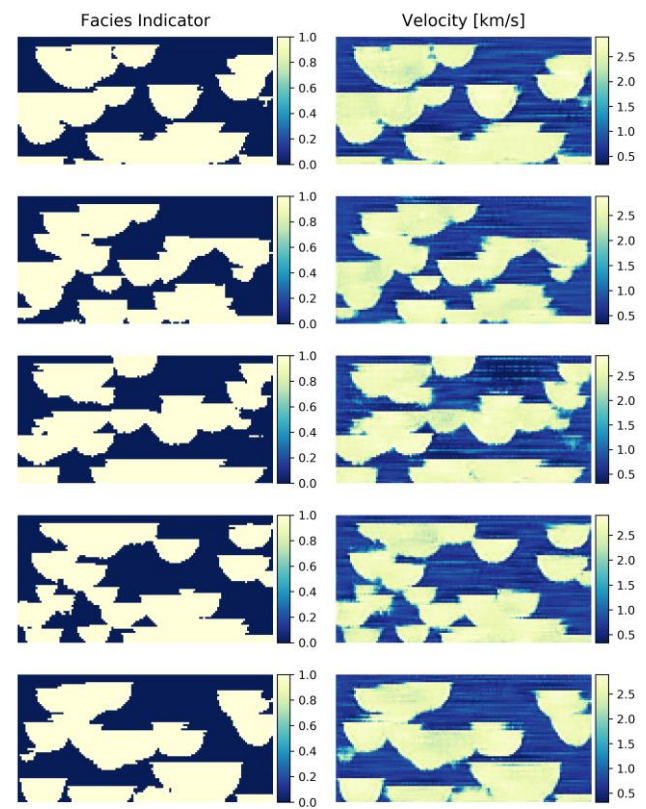
Ground Truth Example



2 Acoustic Sources



27 Acoustic Sources



Conclusions

- GANs can be used as efficient parameterizations of geological models
- Continuous, non-linear and differentiable representations of image distributions
- GANs do not alleviate the need for training images
- Can be challenging to train and quality control – mode collapse, training instabilities
- GANs can be used to represent a solution space for ill-posed inverse problems when combined with a posterior sampling method such as MALA.

Evolution of channels
during sampling process



Thank you! Questions?

References

Reconstruction of three-dimensional porous media using generative adversarial neural networks. *Physical Review E*, **96(4)**, 043309, Mosser, L., Dubrulle, O., & Blunt, M. J. (2017).

Stochastic reconstruction of an oolitic limestone by generative adversarial networks. *Transport in Porous Media*, **1-23**, Mosser, L., Dubrulle, O., & Blunt, M. J. (2017).

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Parametric generation of conditional geological realizations using generative neural networks. Chan, S. and Elsheikh, A.H., (2018) *arXiv preprint arXiv:1807.05207*

Generating Realistic Geology Conditioned on Physical Measurements with Generative Adversarial Networks. Dupont, E., Zhang, T., Tilke, P., Liang, L. and Bailey, W., (2018) *arXiv preprint arXiv:1802.03065*